



RAVENTREE

MYSTERIUM



REVELATUM

ACADEMY

DUSKWALKING CATALOG



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Discipline: Duskwalking

First Level

Introduction to Dusk Walking (DW 100) (1 C): A brief survey course of the different aspects of dusk walking, what forms of magick fall under its breadth, and what skills and lore are associated with dusk walking.

Banishing (DW 101) (2 C): This course introduces some basic banishing techniques to the student, as well as items and charms used to banish entities and negative energy. Focus will be on practical, simple tools that can be used in everyday encounters. Topics include elemental banishing, charms for protection, and simple banishing spells.

Defensive Magick I (DW 110) (3 C): In this class, an overview of defense magickal techniques will be given, from warding and shielding to the use of herbs, charms, and sigils as defenses.

Magickal Bestiary I (DW 150) (3 C): In this course, the student is introduced to magickal creatures of everyday life and urban environs, as well as the magickal associations of mundane animals the student may encounter on a daily basis. The concept of a bestiary is introduced, and a survey of historical bestiaries covered.

Spiritual & Magickal Entities (DW 199) (2 C): This class will survey common entities the practitioner may encounter, and broadly define entities such as spirits, angels, demons, the undead, and so forth. This class will serve as a survey class for practitioners who will not be continuing the Dusk Walking discipline.

Prereqs: DW 101, DW 110

Second Level

Advanced Banishing Techniques (DW 201) (2 C): This course serves as a continuing exploration of banishing techniques, covering more effective forms of banishing in the forms of rituals such as the LBRP, the Star Ruby, and others.

Prereqs: DW 101

Defensive Magick II (DW 210) (3 C): Higher forms of defensive magick are covered in this class, such as reversals, counter-magick, hex breaking, and so forth.

Prereqs: DW 110

Dragon Lore (DW 220) (3 C): Dragons have fascinated practitioners from around the world, and this class surveys the history and lore of dragons from prehistory through to modern times. While the emphasis is on Asiatic and European dragon lore, dragons and their kin from around the globe are discussed, as well as their associations with magick and introductions to working with them.

Creatures of Folklore (DW 240) (3 C): This course introduces the student to the creatures of folklore and myth not covered in the Magickal Bestiary sequence. Examples of creatures encountered in this course are Wendigo, Medusa, the Minotaur, and Woodwoses.

Prereqs: LR 199

Magickal Bestiary II (DW 250) (3 C): In this course, students are introduced to more uncommon magickal creatures of forests and fens, as well as the correspondences of more exotic mundane animals.

Prereqs: DW 150

The Restless Dead (DW 275) (3 C): From draugr to ghouls, vampires to zombies, the student will be introduced to a plethora of undead creatures, the lore surrounding their creation and their place in the practitioner's world. Only corporeal undead are covered in this course; incorporeal undead receive coverage in DW 340: Spirits.

Prereqs: DW 201, DW 110

The Fey: Seelie Court (DW 280) (3 C): The first of a two-part sequence on Fey, this course introduces the world of the Fey to the student, interactions with the Fey in magick, and an overview of the common and uncommon Fey of the Seelie Court.

Prereqs: DW 101, DW 110

Shapeshifters (DW 281) (3 C): An exploration of shapeshifters from around the globe, from the ubiquitous werewolf to less known examples, such as the kitsune. Folk traditions, fairy tales, myths, and modern appearances with all be given due consideration, as well as the implications of astral shapeshifting.

Prereqs: DW 101

Third Level

Spirits (DW 340) (3 C): An overview of incorporeal undead, ranging across hauntings, ghosts, portals, and geists, as well as land wights and spirits of folklore and myth. Various forms of djinn, boggarts, and other spirits are covered in detail, along with a short section on practical methods of defense and spirit interactions.

Prereqs: DW 275

Vampires (DW 345) (3 C): This course surveys the vampire traditions from around the world, drawing on earliest myths and modern tales alike. The vampire in literature, myth, and magick is discussed, as well as the various vampiric creatures cataloged throughout history.

Prereqs: DW 199 OR DW 275

Magickal Bestiary III (DW 350) (3 C): In this section of the magickal bestiary, more unusual magickal creatures are covered, which inhabit the remote reaches of the world. This class will also introduce the student to creating their own bestiary, and how to respectfully interact with mystical creatures.

Prereqs: DW 250

Demonology I (DW 360) (3 C): An introduction to demonology with a focus on Solomonic/European demonology. Concepts include the history of demonology, a survey of various lesser demons, working with demons, forming compacts, and so forth.

Prereqs: DW 340, DW 250 OR DW 275

Spirit Work (DW 375) (3 C): An overview of dealing with spirits and the Other Side, such as connecting with ancestors and other spirits. Djinn magick is also covered in this course.

Prereqs: DW 340

The Fey: Unseelie Court (DW 380) (3 C): In this class, the Unseelie Court and dark Fey are discovered, as well as protective magick against Fey, where to find Fey, and how to attract & repel Fey.

Prereqs: DW 280

Imprecatory Arts I (DW 398) (3 C): The best defense is sometimes offense, and this course introduces the student to the concepts of “twilight” magick, curses, hexes, offensive magick, and analyzes the uses and components of each. Emphasis is on understanding the anatomy of the imprecatory arts in order to combat/defend against it, although some practical applications will be discussed.

Prereqs: DW 210, DW 201

Shadow Objects (DW 399) (3 C): This course explores objects which traditionally have been associated with nefarious purposes, from cursed objects to spirit traps and Hands of Glory. Students will also be instructed in how to deal with objects that appear to be hexed or cursed, and how to safely and respectfully work around them.

Prereqs: DW 210, DW 201

Fourth Level

Cryptozoology (DW 415) (3 C): A survey course of modern cryptozoology, and associated Fortean biology. Emphasis is on analyzing accounts of cryptids, identifying cryptids, and considerations of what cryptids might be.

Prereqs: LR 305

Hauntings (DW 430) (2 C): From historical hauntings to present day infestations, the anatomy of hauntings is carefully examined in this course for practitioners interested in learning more about how they occur, possible theories to explain hauntings, and magickal means of dealing with them.

Prereqs: DW 340

Magickal Bestiary IV (DW 450) (3 C): The most unusual magickal creatures are covered in this last section of the magickal bestiary.

Prereqs: DW 350

Demonology II (DW 460) (3 C): A continuation of demonology, this course continues with higher demons and an exploration of the origin of demons, their roles in magick, and practical workings with demons. A further survey of global demons is included, and the demonic hierarchy is examined according to different original sources (from Augustine to Levi).

Prereqs: DW 360

The Solitary Fey (DW 480) (3 C): This course concludes the Fey sequence with an in depth overview of the solitary Fey who belong to neither courts. Practical aspects include leaving offerings to the Fey, identifying sites sacred to the Fey, and invoking Fey in magickal work.

Prereqs: DW 380, DW 340

Regional Faery Lore (DW 481) (3 C): In this course, students will explore the regional faery lore of an area of their selection. Emphasis will be on researching the fae of their chosen research, and relating their local traditions to the global ones previously studied.

Prereqs: DW 480

The Devil in Myth & Magick (DW 496) (3 C): This course serves as an exploration of the Devil, Man in Black, Iblis, Old Scratch, from a variety of global, folkloric, and religious perspectives. Emphasis is on folklore, although various historical compacts with the Devil-entity will be studied.

Prereqs:

Imprecatory Arts II (DW 498) (3 C): A continuing exploration of the twilight magicks, concepts covered include blood & bone magick, a further guide to identifying shadow magick, and working with nightside energies.

Prereqs: DW 398

Cosmic Horrors (DW 499) (3 C): This class introduces the student to the world-defying and mind-bending horrors said to lurk on the edges of the universe. Topics covered include mythology and religious creatures of the end times, deity slaying monsters such as Fenris, and cosmic monstrosities from the edge of dreams. Lovecraftian legends and Mesopotamian myths will be given due consideration.

Prereqs: DW 201, DW 210, LR 290/291 OR LR 120



